

MAXWELL RENDER

KEYBOARD SHORTCUTS REFERENCE CHART

MAXWELL STUDIO

Help **F1**
Exit **Ctrl Q**

FILE

New **Ctrl N**
Open **Ctrl O**
Save **Ctrl S**
Save As... **Ctrl Shift S**
Import... **Ctrl Shift I**
Export MXS **Ctrl Shift E**

RENDER

Render **Ctrl R**
Render Viewport **Ctrl Shift P**

WINDOW

default layout **Ctrl Shift 0**
New Viewport **Ctrl 1**

OBJECT

Group **Ctrl G**
Hide / Unhide **Ctrl H**

CAMERA

New Camera **Ctrl Shift C**

SELECTION

Select All **Ctrl A**
Select by Keyword **Ctrl F**

POLYGON SELECTION

Expand **/**
Expand to Bound **+**
Collapse **-**
Invert triangle *****
Expand to Facet **F8**
Raycast **F9**
Front Face **F10**
Paint **F11**

NAVIGATION

Rotate **Alt LMB**
Pan **Alt MMB**
Zoom **Alt RMB**

Slow Rotate **Ctrl Alt LMB**
Slow Pan **Ctrl Alt MMB**
Slow Zoom **Ctrl Alt RMB**

Aim **Shift Alt LMB**
Roll **Shift Alt MMB**
Dolly **Shift Alt RMB**

VIEWPORT

Center Selection **C**
Center Scene **Shift C**
New Camera **Ctrl Shift C**
Group **Ctrl G**

Toggle Info **I**
Toggle Sky **K**
Toggle Grid **Alt G**
Toggle Compass **Z**
Toggle Region **Alt R**

MAXWELL RENDER

Help **F1**
What's This **Shift F1**
Exit **Ctrl Q**

FILE

Open **Ctrl O**
Save MXI As... **Ctrl S**

VIEW

Select **S**
Pan **P**
Zoom In **Ctrl +**
Zoom Out **Ctrl -**
Rotate CW **Ctrl →**
Rotate CCW **Ctrl ←**
Full Size **F**
Show/Hide Panel **H**

RENDER

Render **Ctrl Alt R**
Render Viewport **Ctrl Alt S**

SCRIPTING

Load Script **Ctrl Alt S**